

CITY OF FORT WALTON BEACH RECREATION DEPARTMENT



YOUTH FAST PITCH SOFTBALL RULES

10U:

11" Ball

Distances from Home Plate: Pitchers' Mound is 35' & First Base is 60'

Everyone Hits

6 innings; 5 runs per inning

Games may end in a tie

No Walks, unless hit by a pitch (last out goes to First Base and batter stays to hit)

If a batter is walked (4 balls), the coach comes in for 3 pitches. If third pitch is foul, you may have unlimited fouls. *No stealing if coach is pitching.

Steal once ball crosses home plate (no stealing if coach is pitching)

Batter is out if they step out of the box during a pitch or swing

Dropped third strike is in effect, if the batter strikes out. NOT if coach is pitching.

-First unoccupied, always run. First occupied, run only if there are 2 outs.

Multiple Bases on an Over Throw. Teach girls to get it back to pitcher quickly. Do not throw the ball around.

Must slide at Home if there is a play at the plate. If no play, may run in standing up.

3 Outfielders

Run Rule: 15 after 3 innings; 12 after 4; & 10 after 5

14U:

12" Ball

Distances from Home Plate: Pitchers' Mound is 40' & First Base is 60'

6 Innings

8 Runs per inning

NO Metal Cleats

Dropped third strike is in effect: First Base unoccupied, always run; occupied, run only if 2 outs

Leave bag once the ball leaves the pitcher's hand

If you do not hesitate while going to first, you may attempt second, even if the pitcher has the ball in the circle. If there is a hesitation or juke motion, you are out.

Everyone Hits

Must slide at Home if there is a play at the plate. Exception: On a passed ball, runner is only out if there is a collision (contact). Umpire's call

Games will end in a tie, except in the playoffs, extra innings start with last out as runner on second

Run Rule: 12 after 3 innings; 10 after 4; & 8 after 5